## "18-19" SCHOOL YEAR "MOVE IN" INFORMATION

WELCOME!! MPM IS READY TO SERVE YOU. IN RETRUN WE EXPECT YOU TO Behave Respectfully, Responsibly, and Neighborly.

FYI MPM OFFICES WILL BE OPEN SATURDAY (5/19) 8:00 A.M. -12:01 PM MPM OFFICES WILL BE OPEN SUNDAY (5/20) 11:00 A.M. - 2:00 PM M-F 5/21-5/25 Regular Office Hours 8:00 AM - 5:00 PM MPM OFFICES WILL BE OPEN SATURDAY (5/26) 8:00 AM -4:00 PM MPM OFFICES WILL BE OPEN SUNDAY (5/27) 9:00 A.M. -4:00 PM MEMORIAL DAY MONDAY {5/28}- 9:00 A.M. -4:00 P.M.

T-F 5/29-6/1 Regular Officel Hours 8:00 A.M. - 5:00 P.M.

"THE TRANSITION" THE MAJORITY OF MOVE-INS WILL OCCUR B/WN MAY 27, - MAY 31.

MOST CURRENT LEASES ("17-18") OFFICIALLY EXPIRE FRIDAY, MAY 26, 2018 AT 12:01 P.M. NEW LEASES ("18-19")

COMMENCE FRIDAY, JUNE 1, 2018 AT 12:01 A.M. MPM IS "STRATEGICALLY POSITIONED" BETWEEN 5/27-5/31 WITH NO LEGAL OBLIGATIONS TO PREVIOUS, OR "IN COMING" TENANTS. THEREFORE, MPM CAN "HELP" WHERE WE CAN; WHEN WE CAN. HISTORICALLY, 80-95% OF OUR NEW TENANTS ARE MOVED IN BEFORE 6/1. HOWEVER, THERE ARE NO GUARANTEES!!!

Generally, students focus on their finals (4/30-5/4); moving plans are not their/ your top priority in early May. Uncertainty of "moving plans" prevents MPM from coordinating "THE TRANSITION" before Thursday, May 17.

THURSDAY, MAY 17, 2018 MPM WILL GEAR UP FOR "THE TRANSITION/MOVE-OUT". NEW TENANTS ARE ENCOURAGED TO CALL MPM BEGINNING MAY 18, TO INQUIRE INTO YOUR GROUP'S "MOVE-IN" POSSIBILITIES. ONCE A CALL IS RECEIVED MPM WILL "CHECK INTO THE STATUS" OF THAT PARTICULAR UNIT AND REPORT BACK TO YOU WITH A "PROGRESS REPORT" (EASY, AVERAGE, DIFFICULT, COMPLICATED) WITHIN 24 HOURS. IF MPM DOES NOT RESPOND, CALL AGAIN-IT IS HECTIC!

"EASY"/PRIORITY TURNOVERS - ON MAY 22 & 23 MPM WILL SCHEDULE MOVE-INS FOR MAY 26-28.

"AVERAGE" - B/WN MAY 24-26 MPM WILL SCHEDULE MOVE-INS FOR MAY 28-29.

"DIFFICULT" - B/WN MAY 24-26 MPM WILL SCHEDULE MOVE-INS FOR MAY 29-30.

"COMPLICATED" -ON MAY 26 & 27 MPM WILL SCHEDULE MOVE-INS FOR MAY 31. OR JUNE 1.

MPM WILL ONLY SCHEDULE ONE "MOVE-IN TIME" PER UNIT. ONCE A HOUSE/ APT. IS "OPENED FOR ONE" IT IS CONSIDERED "OPENED FOR ALL". YOU AND YOUR ROOMMATES MUST COMMUNICATE WITH EACH OTHER.

## ITEMS TO EXPECT ONCE A HOUSE OR APT. IS "OPENED":

- EVERY APT. OR HOUSE WILL BE INSPECTED FOR DAMAGES AND CLEANLINESS.
- ALL APT./HOUSE KEYS AND BR. KEYS WILL BE PRESENT WHEN A HOUSE/APT. IS "OPENED".
- MPM POLICY IS TO REKEY ENTRY DOORS OF 3 BR. UNITS AND LARGER.
- PAINT WHERE NEEDED; EVERYTHING DOES NOT GET PAINTED.
- ALL CARPETS WILL HAVE BEEN PROFESSIONALLY CARPET CLEANED.
- CARPET IS ONLY REPLACED ON AN AS NEEDED BASIS.
- A "MOVE-IN SHEET" WILL BE IN THE HOUSE/APT. IT DOCUMENTS THE STATUS OF SMOKE & C/O DETECTORS, FIRE EXTINGUISHERS, LIGHT BULBS, PERSONAL PROPERTY AND UNIT CLEANLINESS.

## "CLEANLINESS OF UNIT" - "PERFECT CLEANLINESS" IS OUR BENCHMARK

AS PER THE LEASE AGREEMENT EACH TENANT IS REQUIRED TO "GIVE" 1 HOUR OF CLEANING. MPM'S OBJECTIVE IS TO DELIVER THE HOUSE WITHIN THE PARAMETER OF HOURS TO BE GIVEN (I.E. A HOUSE FOR 6 PEOPLE WILL BE WITHIN 6 HOURS OF "PERFECT CLEANLINESS". THAT IS PRETTY DARN CLEAN!!!!

- A. OCCASIONALLY A LITTLE EXTRA CLEANING IS TRADED FOR AN EARLIER MOVE-IN.
- B. ALSO, MPM WILL COMPENSATE ANY EXTRA CLEANING AT \$15 AN HOUR IF A HOUSE IS DELIVERED TO THE NEW TENANTS WITH MORE CLEANING TO DO THAN WHAT IS REQUIRED.

IT WILL BE PREDETERMINED AS TO HOW MANY HOURS WILL BE COMPENSATED.

**PUNCH\_LIST**: THE HOUSE/APT. SHOULD BE IN VERY RESPECTABLE SHAPE. HOWEVER, THERE ARE ALWAYS ITEMS THAT NEED FIXING OR TLC. TENANTS CAN GENERATE A "PUNCH LIST" OF ITEMS/ISSUES YOU FEEL NEED ATTENTION. IT IS MUCH EASIER/EFFICIENT TO HAVE A LIST TO WORK OFF OF. GENERALLY, IT TAKES 2 WEEKS TO GET COMFORTABLY SETTLED INTO YOUR "NEW HOME".

**DAMAGE LIST:** THERE IS NO FORMAL INSPECTION/DAMAGE SHEET. MPM HAS A RECENT INSPECTION ON FILE. HOWEVER, YOU ARE ENCOURAGED TO GENERATE YOUR OWN; SOMETIMES WE MISS "THIS OR THAT".

GOOD LUCK WITHE YOUR "TRANSITION". ANY QUESTIONS CALL TAMI/DAN AT 251-1925.

DAN BORGERT-BUSINESS MANAGER/MCDONALD PROPERTY MANAGEMENT